#include <stdio.h>

#include <iostream>

#include <opencv2/highgui/highgui.hpp>

#include <opencv2/imgproc/imgproc.hpp>

#include <opencv2/core/core.hpp>

using namespace cv;

using namespace std;

void displayimage(Mat image,String windowname)

{

imshow(windowname, image);

}

Mat readimage(String filename)

{

return imread(filename);

}

void createimagesampe()

{

displayimage(temp2, "random");

}

int main()

{

createimagesampe();

waitKey(0);

return 0;

}